EDUCATION

Full Sail University

2023 - 2024 Game Design Master of Science

University of Colorado-Denver

2015 - 2022 Bachelor of Fine Arts– Digital Design • *UI and Augmented Reality emphasis* Minor- Studio Arts

Intro 3D Animation, Storyboarding

• Intro to UE5 & C++

Community College of Aurora

2010 - 2014 Associate of Arts

• Logic, Ethics, Abnormal Psychology

WORK EXPERIENCE

Good A'Nuff Studios

Contracted Graphic Designer and UI Game Dev May 2023 - Present Remote

Remote

- Responsible for UI art design of various menu screens and buttons and blueprinting UI functions in-game,
- Creating company 3D logo -static and animated, assisted in Steam page launch including creating all capsule art, icons, in-game screenshots and created in-game trailer,
- Created in-game assets for achievement collection, evidence collection and visual assets,
- Created all achievement trophy icons for Steam,
- Created legal documentation (EULA and Privacy Policy).

Dinosaur Ridge/CU Denver 3D Character Animator and Environment Artist

Mar 2021 – May 2021/ July 2022 – September 2022 Morrison, Colorado, United States/Remote

- Initial team member of student-based AR app prototype in 2021; responsible for key-framed animations of rigged dinosaur assets,
- UI/UX research and design for AR implementation update to launched application on mobile in 2022.

Satu Gillispie

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HOBBIES

Gaming Digital Photography

REFERENCES

bryan.leister@ucdenver.edu the1james.leonard@gmail.com

SKILLS Premiere Pro

After Effects

Illustrator

InDesign

Photoshop

Anim Dessin

Unreal Engine 5

Cinema 4D

Maya